THE OPPORTUNITY TO ENHANCE YOUR STUDENT LEARNING EXPERIENCE

Hello and thank you for wanting to get to know more about Learn to achieve a project under Blassingame Foundation.

Our program specializes in bringing 21st century skills to the classroom. Since the fall of 2016 L2A have provided: lesson plans, materials, and supplies to schools around the Northern California area.

Our Founder

Shawn Dean

After graduating college Shawn Dean began his third educational job created lesson plans for Enrichment for Sunnyside Middle School's Road Runner Afterschool program. While honing his craft he found that his lesson plans dramatically influenced student's willingness to not only finish their homework but gave them the ability to be engaged in activities that that prepared them for soft skills necessary for 21st century employment.



Learn to Achieve





What we provide to Schools

Our services provide project-based curriculums to improve student engagement inside the classroom that will inspire students to a career pathway, based on California Career Technical Education Framework.

Covering the industry sectors within the CTE Framework our curriculum explores how additive manufacturing has become a disruptive force.

What we do in a nutshell:

Our curriculum is divided up into two criteria:

Enhanced presentations

Projects using real life scenarios

*docs attached

"The students were excited to see a project from start and finish. A few students even started to research what it takes to become a designer and work with 3D printers." Ms. Longrie Teacher at Del Norte County School District

Next Gen Pedagogy

Our project-based curriculum goals are simple, we want to improve student engagement inside the classroom that will inspire students to a career pathway. We will succeed in this goal by having provided interactive learning material that will give students the opportunity to practice/apply what they learn from instruction in a realworld scenario. Materials provided by L2A will be hands-on projects that students solve in a creative and scientific process that concludes with open-ending interpretation. Studies indicate this is the best method at acquiring future interest in course material being presented. Unlike traditional instruction, completion of L2A project will integrate performance assessment ensuring standards completions while maintaining students interest.

Tried and Tested

Learn to Achieve has partnered with state sponsored programs, such as HSU's Talent Search and GEAR UP, to provide the STEAM curriculum that improves student's preparedness for the demands of today's careers while also encouraging parent engagement. We will be hosting professional development events for Del Norte County and surrounding counties.

Key Metrics

Here's a sample of what we done so far:

- 160 CLASSROOM HOURS
- 300 STUDENTS ENGAGED WITH
- 1500 UNIQUE 3D PRINTED MODELS MADE

Contact Us

Learn to Achieve PO Box 2102 7072730952 contact@learntoachieve.org

www.learntoachieve.org